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COLORADO STATE UNIV FORT COLLINS DEPT OF MATHEMATICS
RESTRICTED RANGE ADAPTIVE CURVE FITTING.(U)

JUL 77 J A HULL, G D TAYLOR

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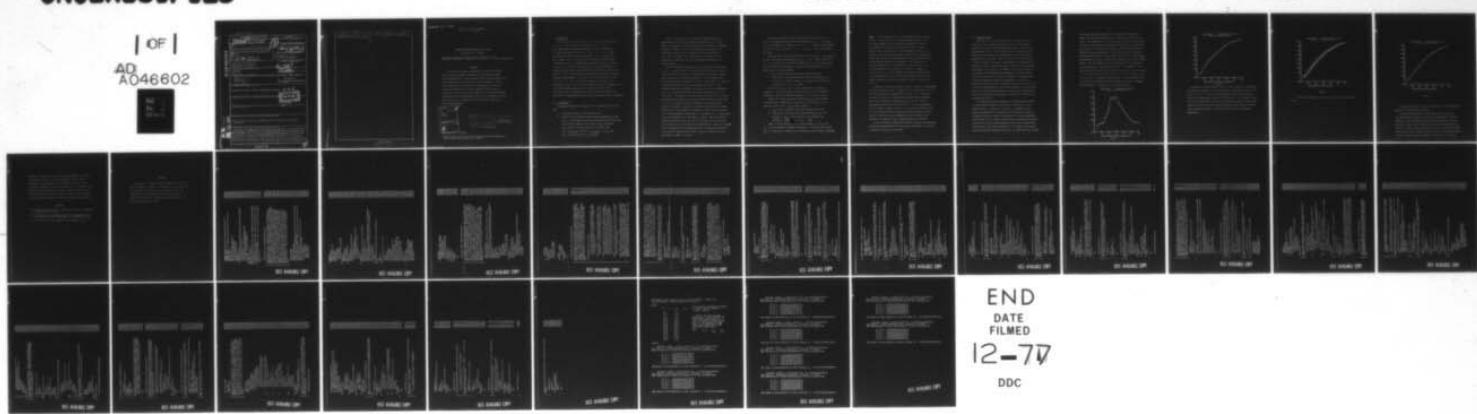
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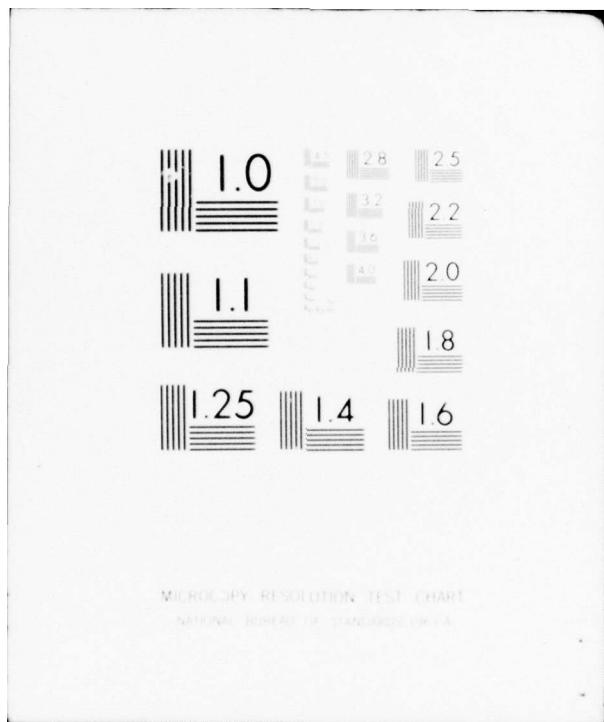
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26. the user a great deal of flexibility and control over the shape of the resulting approximations. A Fortran code of this algorithm is included in an appendix at the end of the paper.

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RESTRICTED RANGE ADAPTIVE CURVE FITTING

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ABSTRACT

In this paper we present an algorithm for adaptively computing smooth piecewise polynomial approximations using restricted range uniform approximations. We also present several numerical examples and offer suggestions for the effective use of this algorithm. We have found the algorithm to be effective for approximating a wide class of functions, either with or without significant levels of noise. Furthermore, since the user of this algorithm actually defines tolerance bands within which the approximation will lie, the algorithm allows the user a great deal of flexibility and control over the shape of the resulting approximations.

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I. Introduction

Let X be a finite set of real points and let f be a function defined on X or let data be given in tabular form. In the case of data given in tabular form, say $\{(t_i, y_i)\}_{i=1}^M$, we shall set $X = \{t_i\}_{i=1}^M$ and define f on X by $f(t_i) = y_i$, $i = 1, \dots, M$. In what follows we shall use this functional notation. Let $a = \min\{x: x \in X\}$ and $b = \max\{x: x \in X\}$. For any function g defined on X define $\|g\|_X = \max\{|g(x)|: x \in X\}$. Let SMT and N be nonnegative integers supplied by the user, with $N > \text{SMT}$. Let $u(x)$ and $\ell(x)$ be functions defined on X supplied by the user such that for each $x \in X$ we have $\ell(x) \leq f(x) \leq u(x)$ and $\ell(x) < u(x)$. In this setting our algorithm will calculate a piecewise polynomial approximation, p , to f , and a set of points $\{x_i\}_{i=0}^k \subset X$ with $a = x_0 < x_1 < \dots < x_k = b$ such that p restricted to $[x_i, x_{i+1}]$ is a polynomial $p_i \in \Pi_{N-1} = \{q: q \text{ is a real algebraic polynomial of degree } \leq N-1\}$, p has SMT continuous derivatives (on $[a, b]$) and for each $x \in X$, $\ell(x) \leq p(x) \leq u(x)$. By appropriately choosing $\ell(x)$ and $u(x)$ then, the user obtains an approximation meeting a given preselected (set of) tolerance(s).

II. The Algorithm

The algorithm begins by choosing \tilde{x}_1 to be the largest point in X such that

- 1) $[a, \tilde{x}_1] \cap X$ contains at least $N+1$ points and
- 2) There is a best restricted range uniform approximation p_1 from Π_{N-1} to f (with respect to the constraining curves $u(x)$ and $\ell(x)$) on $[a, \tilde{x}_1] \cap X$; that is, there exists $p_1 \in \Pi_{N-1}$ for which $\ell(x) \leq p_1(x) \leq u(x)$ holds for all $x \in [a, \tilde{x}_1] \cap X$ and
$$\|f - p_1\|_{[a, \tilde{x}_1] \cap X} = \inf\{\|f - q\|_{[a, \tilde{x}_1] \cap X}: q \in \Pi_{N-1} \text{ and } \ell(x) \leq q(x) \leq u(x) \text{ for all } x \in [a, \tilde{x}_1] \cap X\}.$$

If $\tilde{x}_1 = b$, then since p_1 is a piecewise polynomial meeting our requirements, we successfully terminate the algorithm. If no such \tilde{x}_1 exists, the algorithm fails and an appropriate error message is generated. Otherwise, if $SMT = 0$ (i.e. we only require the approximation to be continuous) we choose the right endpoint of the first subinterval, x_1 , to be \tilde{x}_1 . If $SMT > 0$, in order to add to the stability of the algorithm we (in general) choose x_1 by "backing off" from \tilde{x}_1 in the following manner.

We first examine the error curve $f(x) - p_1(x)$ and find those points $\xi_1, \xi_2, \dots, \xi_N$ in $(a, \tilde{x}_1] \cap X$ at which relative extrema occur. We will choose one of the ξ_v 's to be x_1 . The motivation for choosing x_1 in this manner is that in the continuous setting, if f is differentiable and ξ is an interior relative extreme point of $f(x) - p_1(x)$, then $f'(\xi) - p_1'(\xi) = 0$ so that the derivative of p_1 at ξ would match that of f at ξ . This guarantees that when we smoothly join the next piece of the approximation to p_1 at ξ , this next piece will closely follow the direction of f at least near ξ . If we merely joined the second piece to the first at \tilde{x}_1 , no such guarantee can be made, and, in fact, severe oscillatory problems tend to set in. Our numerical experience indicates that the procedure of backing off from \tilde{x}_1 to a smaller x_1 contributes very significantly toward the stability of the algorithm. To continue, let $\tilde{f}'(\xi_v)$ be the derivative of the centered quadratic interpolation of f evaluated at ξ_v . We then choose x_1 to be the largest ξ_v such that $|\tilde{f}'(\xi_v) - p_1'(\xi_v)| < EPS$, where EPS is a tolerance which can be set by the user, or, if there does not exist such a ξ_v , then we let x_1 be the largest ξ_v at which $|f'(\xi_v) - p_1'(\xi_v)|$ is a minimum. (In our implementation of the algorithm, we do not in general consider all of the relative extreme points of $f(x) - p_1(x)$ in $[a, \tilde{x}_1] \cap X$, but only the largest $N - SMT - 1$ of them.)

We continue by finding successive intervals $[x_1, x_2]$, $[x_2, x_3]$, ..., $[x_{m-1}, b]$ and corresponding polynomial approximations $p_2, p_3, \dots, p_m \in \Pi_{N-1}$ to f so that $p_{v-1}^{(j)}(x_{v-1}) = p_v^{(j)}(x_{v-1})$ for $j = 0, 1, \dots, \text{SMTH}$ and $\ell(x) \leq p_v(x) \leq u(x)$ for every $x \in [x_{v-1}, x_v] \cap X$ for $v = 2, \dots, m$, $x_m = b$. This is accomplished as follows:

Suppose we have found the subintervals $[a, x_1]$, $[x_1, x_2]$, ..., $[x_{i-2}, x_{i-1}]$, and the corresponding approximations p_1, p_2, \dots, p_{i-1} . Assume further that $[x_{i-1}, b] \cap X$ contains at least $\max(2, N-\text{SMTH})$ points. We now determine an \hat{x}_i and a p_i meeting the above requirements. We begin by choosing $\tilde{x}_i \in X$ to be the largest point in X which satisfies

- 1) $[x_{i-1}, \tilde{x}_i]$ contains at least $\max(2, N-\text{SMTH})$ points and
- 2) There exists a best restricted range uniform approximation, p_i , to f on $[x_{i-1}, \tilde{x}_i] \cap X$, subject to the constraint that $p_i^{(j)}(x_{i-1}) = p_{i-1}^{(j)}(x_{i-1})$, $j = 0, 1, \dots, \text{SMTH}$.

If $\tilde{x}_i = b$, we set $x_i = \tilde{x}_i = b$, and the algorithm is successfully terminated. If no such \tilde{x}_i exists, the algorithm fails and is terminated. Otherwise, we choose x_i completely analogous to our choice of x_1 above.

Finally, we consider the special case where $[x_{i-1}, b] \cap X$ contains fewer than $\max(2, N-\text{SMTH})$ points. Specifically, we choose \hat{x}_{i-1} to be a point in X closest to $(b - x_{i-2})/2$ which satisfies

- 1) $[\hat{x}_{i-1}, b] \cap X$ contains at least $\max(2, N-\text{SMTH})$ points and
- 2) There exists a best restricted range approximation, p_2 , to f from Π_{N-1} on $[\hat{x}_{i-1}, b] \cap X$ subject to the constraint that $p_i^{(j)}(\hat{x}_{i-1}) = p_{i-1}^{(j)}(\hat{x}_{i-1})$, $j = 0, 1, \dots, \text{SMTH}$.

Again, if we can find such an \hat{x}_{i-1} then we change x_{i-1} to \hat{x}_{i-1} , set $x_i = b$, and successfully terminate the algorithm. If we cannot find such an \hat{x}_{i-1} , the algorithm is terminated and an appropriate error message is generated.

Remark. In our implementation of this algorithm, the \tilde{x}_i are chosen as follows. At each step of this iterative procedure we will let \tilde{a} be the current largest point in X such that requirements (1) and (2) are satisfied on $[x_{i-1}, \tilde{a}] \cap X$, and we will let \tilde{b} be the current smallest point in X such that $\tilde{b} > \tilde{a}$ and requirement (2) fails to be satisfied. We initialize this process by computing (or attempting to compute) the best restricted approximation on $[x_{i-1}, b] \cap X$ subject to the smoothness interpolatory constraints. If this approximation satisfies requirement (2), then we set $\tilde{x}_i = b$ and we are done. If the approximation fails to satisfy (2), we set $\tilde{b} = b$. Next, let $t = \min\{x \in X: [x_{i-1}, x] \cap X \text{ contains at least } \max(2, N\text{-SMTH}) \text{ points}\}$. If the approximation on $[x_{i-1}, t] \cap X$ fails to satisfy (2) then the algorithm cannot meet the desired accuracy and fails. Otherwise, we set $\tilde{a} = t$.

In general, we proceed as follows. We let $t = \inf\{x \in X: (\tilde{b} - \tilde{a})/2 \leq x < \tilde{b}\}$. If this set is empty, we set $t = \sup\{x \in X: \tilde{a} \leq x \leq (\tilde{b} - \tilde{a})/2\}$. If $t = \tilde{a}$ then this procedure has converged and we set $\tilde{x}_i = t = \tilde{a}$. Otherwise, we compute (or attempt to compute) the best restricted range approximation with interpolatory constraints on $[x_{i-1}, t] \cap X$. If this approximation satisfies (2) then we set $\tilde{a} = t$. If this approximation fails to satisfy (2) then we set $\tilde{b} = t$. We continue this process until $\tilde{b} - \tilde{a}$ is less than some user definable prescribed tolerance, at which point we accept \tilde{a} as a good approximation to \tilde{x}_i and terminate this procedure. We compute the \hat{x}_i in a manner analogous to the above.

We have implemented a Remes-like algorithm to compute best restricted range uniform approximations with interpolatory constraints. See [2] for a complete discussion of this problem.

III. Numerical Results

By setting $u(x) = f(x) + TOL$ and $\ell(x) = f(x) - TOL$ for $x \in X$, where TOL is some positive, preselected tolerance, this algorithm simplifies to the best uniform approximation operator version of the algorithm given in [3]. For this reason we do not consider here any examples with restraining curves differing from the function being approximated by a constant. Indeed, the real value of this algorithm is that the tolerance we require our approximation to satisfy may vary from point to point. Consequently, where f is "nice" we can force our approximation to be close to f , and where f is "bad" we can relax our requirements, thereby obtaining an approximation which more closely reflects the character of f than can be obtained by selecting a fixed tolerance throughout the domain of approximation. In the case of experimental data which contain considerable levels of noise, the user can force the approximation to lie on the "believable" side of the data; often, more useful approximations can be obtained with this algorithm than can be obtained with (for example) the discrete L^2 version of the algorithm given in [3].

This algorithm has been implemented as a FORTRAN program running on Colorado State University's CDC CYBER 172 and CDC 6400. In the appendix we give a listing of the algorithm. As examples, we now present approximations to experimental data involving the release of bitumen and gas and oil from oil shale heated to a constant temperature as a function of time. Because relatively few data points were available (14-20), we filled in the gaps between the data points by discretizing (200-500 points) the linear interpolation of the original data using an algorithm which added (somewhat) more points in regions where the function

being approximated was complicated (i.e., radically changing slopes between data points) and fewer points in regions where the function is smooth. The advantage of this unequal spacing over equally spaced points is that in regions where the function being approximated is complicated, the procedure of "backing off" from \tilde{x}_i to x_i becomes more effective by having more densely packed points. Also, the subintervals $[x_{i-1}, \tilde{x}_i]$ may be chosen to be smaller (if needed in order to obtain a close enough approximation) while $[x_{i-1}, \tilde{x}_i] \cap X$ still contains at least $\max(2, N-SMTH)$ points. Only the original data points (indicated by "x") are shown in the following plots. In each case we chose $N = 6$, and $SMTH = 2$. The curves $l(x)$ and $u(x)$ were chosen by hand or by means of a simple algorithm at the original data points, and then they, too, were "filled in" using the same linear interpolation scheme as above. The TOL parameter listed on the plots is the largest tolerance allowed at any point throughout the approximation. This error is not in general reached.

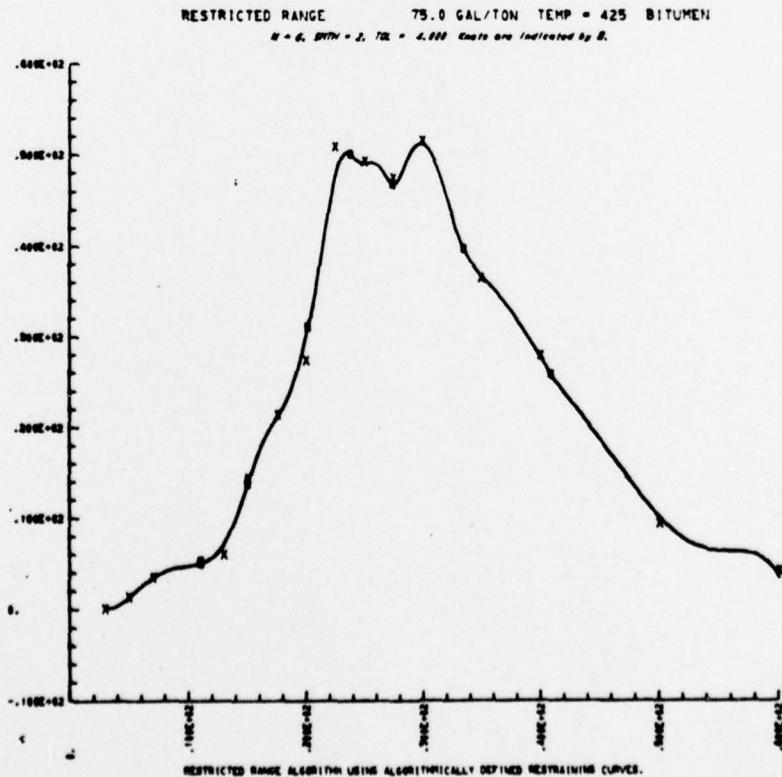


Figure 1

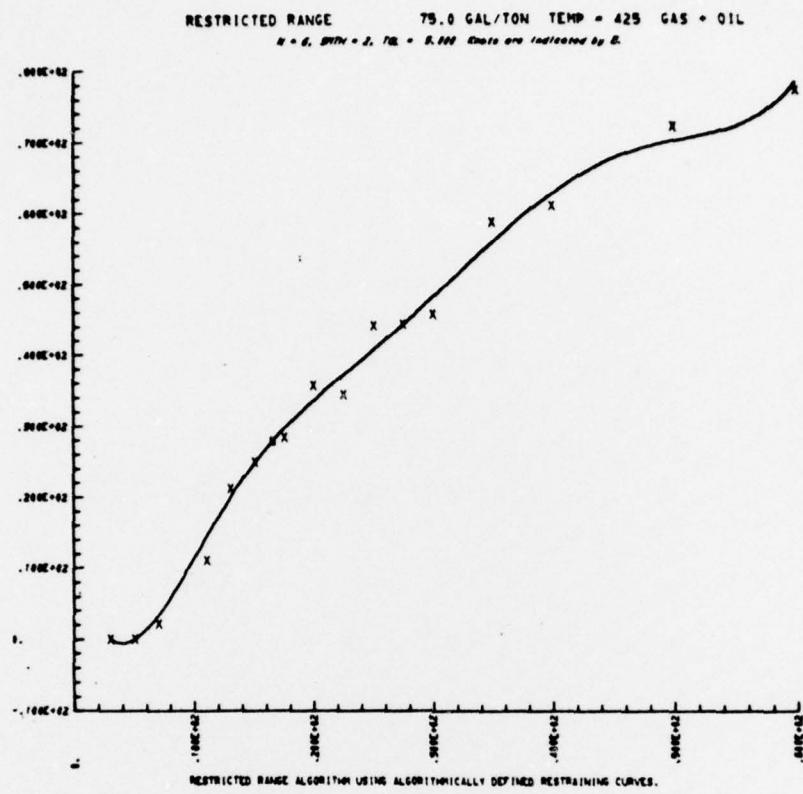


Figure 2

Although the maximum tolerance in both of these examples is fairly large, the tolerances throughout most of these intervals of approximation were on the order of .15 to 1.5. That is, we required fairly close agreement with the function being approximated except at the "bad" points. As an example of what can be done by appropriately choosing the restraining curves, we chose a band containing the above data and computed restraining curves based on this band as the following plot shows. The curve in the center is the resulting approximation.

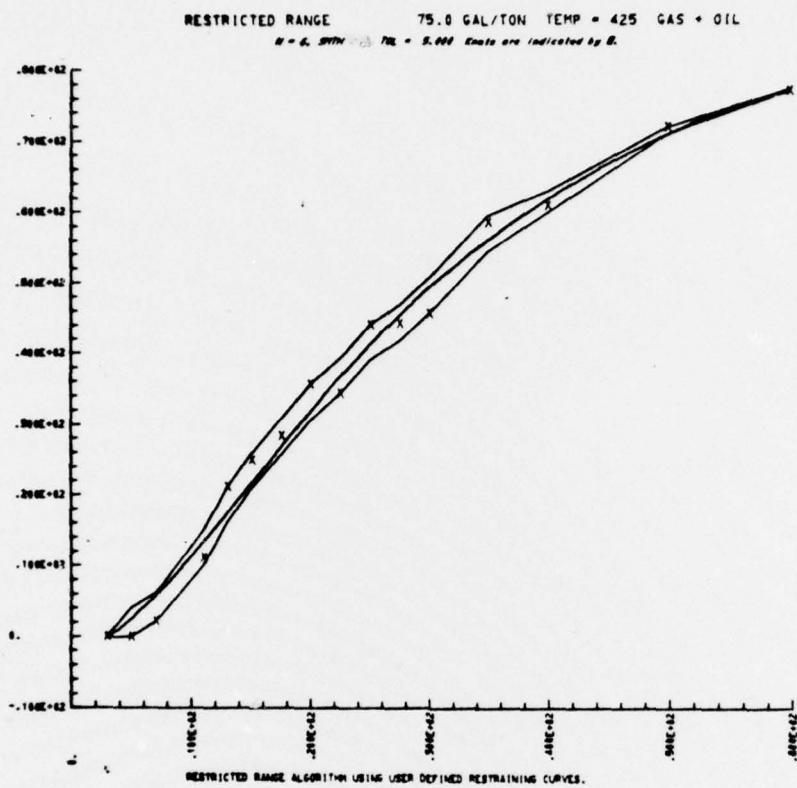


Figure 3

For clarity, we repeated the above plot but without the restraining curves.

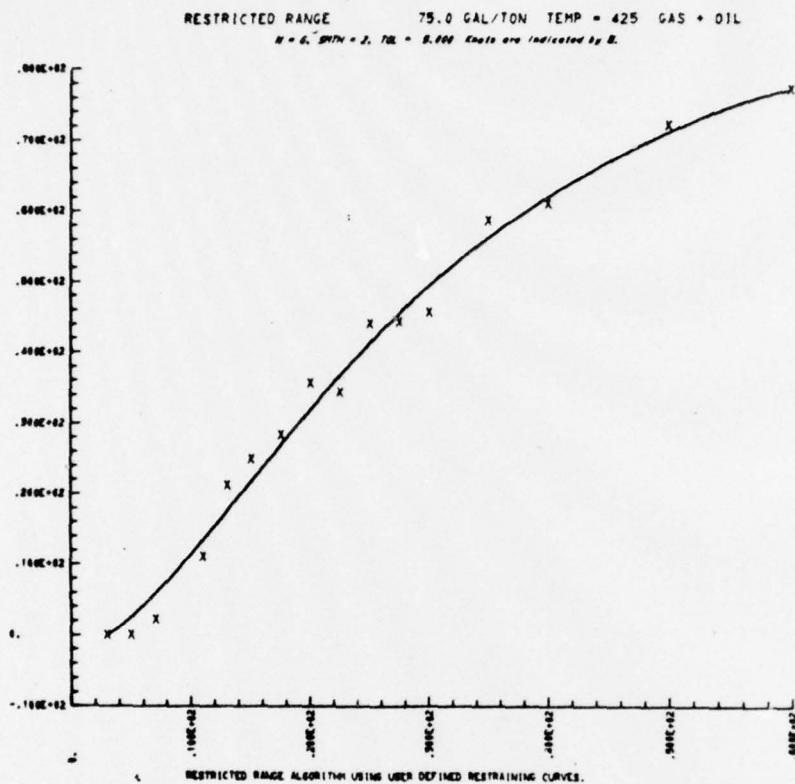


Figure 4

For additional examples using this algorithm and a similar algorithm using best L^2 approximations, see [1].

By appropriately setting the restraining curves the user can, to a large extent, determine the shape of the approximation. The most effective way of determining such restraining curves seems to be trial and error. Ideally, these restraining curves would be determined in an interactive setting using a graphics terminal with a pen light as follows. First one would make a rough initial guess at what the restraining curves should be (using some simple algorithm or otherwise), then allow the

algorithm to compute the first piece of the approximation. One would then display the data, the current approximation and the current restraining curves and modify the restraining curves on the relevant subinterval as desired so that when this first piece is recomputed using the updated restraining curves, it behaves as desired. After the user is satisfied with the first piece, he would repeat the above strategy on each successive subinterval as they are determined by the algorithm.

REFERENCES

- [1] M. Andrews, J.A. Hull and G. D. Taylor, Adaptive curve fittings for chemical processes, to appear.
- [2] B.L. Chalmers, The Remez Exchange Algorithm for Approximation with Linear Restrictions, Trans. Amer. Math. Soc., 222(1976), 103-131.
- [3] J.A. Hull and G.D. Taylor, Adaptive Curve Fitting, to appear.

APPENDIX

Here we give a listing with driver, sample input and output which corresponds to Figure 1. The sample input is located after the listing of the code and prior to the sample output. This example uses the algorithmically defined restraining curves. In addition, instructions for user defined restraining curves are given in the sample input section.

```

PROGRAM DRIVER(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)
LOGICAL ERROR
COMMON XTABLE(500),FTABLE(500),DUMMY(1582),FU(500),FL(500)
INTEGER SMTH
READ(5,SU)IOPT
READ(5,160)N,SMTH,TOL,SML,TOL
IF(IOP>0.EQ.0)WRITE(6,200)
IF(IOP<0.EQ.1)WRITE(6,300)
WRITE(6,400)N,SMTH,TOL
MAXNUM=0
10 MAXNUM=MAXNUM+1
  READ(5,150)XTABLE(MAXNUM),FTABLE(MAXNUM),FU(MAXNUM),FL(MAXNUM)
  IF(EOF(5).EQ.0.0) GO TO 10
  MAXNUM=MAXNUM-1
  IF(IOP>0.EQ.1)CALL SETRNG(MAXNUM,SML,TOL,TOL)
  CALL LINEAR(MAXNUM,300,MAXNUM,1,125)
  CALL RACF(N,SMTH,MAXNUM,ERROR)
  50 FORMAT(II)
  100 FORMAT(2I5,2F10.5)
  150 FORMAT(4F10.5)
  200 FORMAT(1I1,5X,6G)RESTRICTED RANGE ALGORITHM--USER DEFINED RESTRAIN
      SING CURVES.)
  300 FORMAT(1I1,5X,7I)RESTRICTED RANGE ALGORITHM--ALGORITHMICALLY DEFIN
      ED RESTRAINING CURVES.)
  400 FORMAT(1I1,5X,17NUMBER OF COEFFS=.12,1H,12,25H CONTINUOUS DERIVS
      $, TOL=.F7.5)
END

```

SUBROUTINE LINEAR (OLDMAX,NAPROX,NTRUE,R)

C THIS SUBROUTINE FILLS IN BETWEEN THE ORIGINAL DATA POINTS WITH
C ABOUT NAPRX LINEARLY INTERPOLATED DATA POINTS. THE SPACING USED
C DEPENDS UPON THE DATA. FOR *SMOOTH* DATA, I.E., DATA SUCH THAT CON-
C SECUTIVE LINE SEGMENTS JOINING THE DATA POINTS DIFFER ONLY SLIGHTLY
C IN SLOPE, EQUISPACED POINTS ARE USED. FOR MORE COMPLEX DATA, THE
C SPACING IS SUCH THAT MORE POINTS ARE CONCENTRATED IN AREAS WHERE IT
C IS SIMPLE. THE MAXIMUM SPACING BETWEEN POINTS IS DELTA*R, WHERE
C DELTA IS THE SPACING WHICH WOULD RESULT IF WE USED NAPROX EQUI-
C SPACED POINTS. AND R IS A CONSTANT CHOSEN BY THE USER WHICH IS
C GREATER THAN OR EQUAL TO 1.0. (NOTE WHEN R IS SET TO 1.0, EQUI-
C SPACING OF POINTS OCCURS REGARDLESS OF THE NATURE OF THE DATA.)
C AS THE ORIGINAL DATA SET IS INCLUDED AS A SUBSET OF THE NEW DATA
C SET, THE NUMBER OF POINTS IN THE NEW DATA SET IS BETWEEN NAPROX
C AND NAPROX+OLDMAX. THIS TRUE VALUE IS RETURNED TO THE USER IN
C NTRUE.

C LOGICAL EQSPCD
 REAL MINVAL,M
 INTEGER OLDMAX,OLDM1
 COMMON XTABLE(500),FTABLE(500),XSTR(316),FSTR(316),FUSTR(316),FLST
 1R(317),GSUB(317),FU(500),FL(500)
 Q(I)=(FSTR(I+1)-FSTR(I))/(XSTR(I+1)-XSTR(I))-(FSTR(I)-FSTR(I-1))/
 1(XSTR(I)-XSTR(I-1))
 AREA(I)=.5*(QSUB(I+1)+QSUB(I))*(XSTR(I+1)-XSTR(I))
 DATA EPS,OMEGA/.1,0E-8,1,0E-5/
 DO 10 I=1,OLDMAX
 XSTR(I)=XTABLE(I)
 FSTR(I)=FTABLE(I)
 FUSTR(I)=FU(I)
 FLST(I)=FL(I)
 LINEA10
 LINEA11
 LINEA12
 LINEA13
 LINEA14
 LINEA15
 LINEA16
 LINEA17
 LINEA18
 LINEA19
 LINEA20
 LINEA21
 LINEA22
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 LINEA33

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```

10 CONTINUE
  EQSPCD=.TRUE.
  IF (I.EQ.1.0) GO TO 55
  OLDML=OLDMAX-1
  SML=ABS(W(2))
  DO 20 I=2,OLDML
    TEMP=ABS(Q(I))
    QSUB(I)=TEMP
    IF (TEMP.LT.SML) SML=TEMP
20 CONTINUE
  QSUB(1)=0.0
  QSUR(OLDMAX)=0.0
  DO 30 I=2,OLDML
    QSUR(I)=QSUB(I)-SML
30 CONTINUE
  MINIVL=1
  MINVAL=QSUB(2)
  TOTARMINVL=.5*(XSTR(2)-XSTR(1))
  DO 40 I=2,OLDML
    TEMP=QSUR(I)+QSUB(I+1)
    TOTAR=TOTAR+.5*TEMP*(XSTR(I+1)-XSTR(I))
    IF (TOTAR.GE.MINVAL) GO TO 40
    MINVAL=TEMP
    MINIVL=I
40 CONTINUE
  DELTA=(XSTR(OLDMAX)-XSTR(1))/FLOAT(NAPROX-1)
  DLTMAX=DELTA*K
  IF (TOTAR.LT.OMEGA) GO TO 55
  EOSPCD=.FALSE.
  M=ABS((QSUR(MINIVL+1))-QSUB(MINIVL))/(XSTR(MINIVL+1)-XSTR(MINIVL))
  H=(TOTAR/FLOAT(NAPROX-1)-.5*M*DLTMAX)/DLTMAX/(DLTMAX-DELTA)
  IF (M.LT.0.0) H=0.0
  DO 50 I=1,OLDMAX
    QSUR(I)=QSUB(I)+H
50 CONTINUE
  C=(TOTAR+H*(XSTR(OLDMAX)-XSTR(1))/FLOAT(NAPROX-1)
55 K=0
  I=0
  XX=XSTR(1)
60 I=I+1
  IF (XX.LT.XSTR(K+1)) GO TO 70
  K=K+1
  XX=XSTR(K)
  XTABLE(I)=XX
  FTABLE(I)=FSTR(K)
  FU(I)=FUSTR(K)
  FL(I)=FLSTR(K)
  IF (K.EQ.OLDMAX) GO TO 110
  DX=XSTR(K+1)-XSTR(K)
  SLF=FSTR(K+1)-FSTR(K)/DX
  SLFU=(FUSTR(K+1)-FUSTR(K))/DX
  SLFL=(FLSTR(K+1)-FLSTR(K))/DX
  M=(QSUB(K+1)-QSUB(K))/DX
  IF (.NOT.EOSPCD) GO TO 80
  XX=XX+DELTA
  GO TO 60
70 XTABLE(I)=XX
  DIFF=XX-XSTR(K)
  FTABLE(I)=FSTR(K)+DIFF*SLF
  FU(I)=FUSTR(K)+DIFF*SLFU
  FL(I)=FLSTR(K)+DIFF*SLFL
  IF (.NOT.EOSPCD) GO TO 80
  XX=XX+DELTA

```

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```

60 TO 60
80 QOFAKX*(XX-XSTR(K))*QSUB(K)
  IF (ABS(M).LT.EPS) GO TO 90
  TEMP=QFXX*2.0*M*E
  IF (TEMP.LT.0.0) GO TO 100
  XX=XX*(-QFXX*SQRT(TEMP))/M
  GO TO 60
90 XX=XX+C/QFXX
  GO TO 60
100 XX=XSTR(K+1)
  GO TO 60
110 NTRUE=1
  RETURN
C
END

```

SUBROUTINE SETRNG (MAXNUM,MINTOL,MAXTOL)

C THIS SUBROUTINE USES CONVEX COMBINATIONS OF MINTOL AND MAXTOL TO SET
 C THE FU AND FL TOLERANCES AT EACH DATA POINT DEPENDING ON THE COMPLI-
 C LEXITY OF THE FUNCTION BEING APPROXIMATED. THAT IS, WHERE THE FUNC-
 C TION IS SMOOTHEST, THE TOLERANCES WILL BE CLOSE TO (BUT AT LEAST AS
 C BIG ON AT LEAST ONE SIDE) AS MINTOL, AND WHERE THE APPROXIMATION IS
 C COMPLICATED THE APPROXIMATION WILL BE CLOSE TO (BUT NO BIGGER THAN)
 C MAXTOL ON AT LEAST ONE SIDE. FOR DATA WHICH IS *SMOOTH*, AS DES-
 C CRIBED IN SUBROUTINE LINEAR, THE TOLERANCES BECOME SOMEWHAT LESS
 C SIGNIFICANT, AND ARE SET TO MAXTOL AT ALL DATA POINTS. THIS
 C ROUTINE FREES THE USER FROM HAVING TO CHOOSE AN INITIAL BAND OF
 C TOLERANCES--IT IS NOT NECESSARILY INTENDED TO BE A TOTALLY AUTOMAT-
 C IC TOLERANCE BAND SELECTION FOR ANY ARBITRARY FUNCTION. EXPER-
 CIMENTING WITH USER SUPPLIED TOLERANCES MUST OFTEN RESULTS IN MORE
 C DESIRABLE FITS.

```

REAL MINTOL,MAXTOL
COMMON XTABLE(500),FTABLE(1582),QSTR(500),FU(500),FL(500)
DATA OMEGA/1.0E-5/
Q(I)=(FTABLE(I+1)-FTABLE(I))/(XTABLE(I+1)-XTABLE(I))
1 TABLE(I-1)/(XTABLE(I)-XTABLE(I-1))+(XTABLE(I+1)-XTABLE(I-1))-F
MAXM1=MAXNUM-1
QAVE=Q(2)
QSTR(2)=QAVE
BIG=ABS(QAVE)
SML=6*BIG
DO 10 I=3,MAXM1
  DO 10 I=3,MAXM1
    TEMP=Q(I)
    QSTR(I)=TEMP
    QAVE=QAVE+TEMP
    TEMP=FARS(TEMP)
    IF (TEMP.GT.BIG) BIG=TEMP
    IF (TEMP.LT.SML) SML=TEMP
10 CONTINUE
DIFF=BIG-SML
IF (DIFF.LT.OMEGA) GO TO 40
QAVE=FLOAT(MAXNUH-2)
DO 30 I=2,MAXM1
  TEMP=QSTR(I)
  TEMP=MINTOL*(BIG-TEMP)/DIFF+MAXTOL*(TEMP-SML)/DIFF
  TSUB=Q(I)*(BIG-TEMP)/CIFF
  IF (QSTR(I).LT.0.0) GO TO 20
  FU(I)=TOL
  FL(I)=TSUB
30

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GO TO 30
20   FU(1)=TSUB
     FL(1)=TOL
30 CONTINUE
   FU(1)=FU(2)
   FL(1)=FL(2)
   FU(MAXNUM)=FU(MAXM1)
   FL(MAXNUM)=FL(MAXM1)

      RETURN
40 DO 50 I=1,MAXNUM
      FU(I)=MAXTOL
      FL(I)=MAXTOL
50 CONTINUE
      RETURN
C      END

```

SUBROUTINE RRACF (N,SMTH,MAXNUM,ERROR)

C THIS SUBROUTINE ADAPTIVELY COMPUTES A PIECEWISE POLYNOMIAL APPROXIMATION OF DEGREE N-1 TO THE FUNCTION STORED IN THE ARRAYS XTABLE AND FTABLE WITH SMITH CONTINUOUS DERIVATIVES HAVING THE PROPERTY THAT FOR C I.LE. I .LE. MAXUM (SEE BELOW) THE VALUE OF THE APPROXIMATION C EVALUATED AT XTABLE(I) LIES BETWEEN (FTABLE(I) - FL(I)) AND C (FTABLE(I) + FU(I)), WHERE THE ARRAYS FL AND FU CONTAIN THE DESIRED C TOLERANCE REQUIRED OF THE APPROXIMATION BELOW THE CURVE AND ABOVE THE C CURVE (RESPECTIVELY) AT EACH OF THE (MAXNUM) POINTS BEING APPROXIMATED.

C THE PARAMETERS ARE AS FOLLOWS--

C N - THE NUMBER OF COEFFICIENTS OF EACH POLYNOMIAL PIECE. I.E. C ONE MORE THAN THE DEGREE OF THE PIECEWISE POLYNOMIAL APPROX. C AS THE ARRAYS ARE CURRENTLY DIMENSIONED, IT IS ASSUMED THAT C N IS NO BIGGER THAN 17.

C SMTH - THE NUMBER OF CONTINUOUS DERIVATIVES DESIRED OF THE APPROXIMATION. SMTH MUST NOT BE GREATER THAN N-2. IF ONLY CONTINUITY OF THE APPROXIMATION IS REQUIRED, SET SMTH = 0.

C MAXNUM - THE NUMBER OF POINTS ACTUALLY STORED IN THE ARRAYS XTABLE, FTABLE, FU, AND FL. (AS THESE ARRAYS ARE CURRENTLY DIMENSIONED, MAXNUM MUST BE LESS THAN 500. IF ONE WISHES TO COMPUTE APPROXIMATIONS TO FUNCTIONS WITH MORE THAN 500 POINTS, ONE CAN EASILY MODIFY THIS PROGRAM TO CONTINUOUSLY FEED IN MORE POINTS AFTER ROOM IS MADE IN THESE STORAGE ARRAYS BY HAVING COMPLETED SEVERAL SUBINTERVALS.)

C ERROR - A LOGICAL VALUE SET TO .TRUE. IF AN ERROR OCCURS IN THE PROGRAM (AN APPROPRIATE ERROR MESSAGE WILL ALSO BE PRINTED) AND SET TO .FALSE. OTHERWISE.

C BLANK COMMON PROVIDES THE REMAINDER OF THE INPUT. IT IS ASSUMED THAT THE FIRST 500 WORDS OF BLANK COMMON CONTAIN THE TABLE OF X VALUES (XTABLE). THE NEXT 500 WORDS THE TABLE OF FUNCTION VALUES (FTABLE), THE NEXT TWO WORDS ARE USED INTERNALLY THROUGHOUT THE PROGRAM, AND THE NEXT 1080 WORDS IS AN ARRAY (CSTORE(18,60)) CONTAINING THE COMPUTED COEFFICIENTS AND THE KNOTS--1.E. CSTORE(I,INT) IS THE COEFFICIENT OF THE I-1ST DEGREE TERM IN SUB-

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RRACF430
RRACF440
RRACF450
RRACF460
RRACF470
RRACF480
RRACF490
RRACF500
RRACF510
RRACF520
RRACF530
RRACF540
RRACF550
RRACF560
RRACF570
RRACF580
RRACF590
RRACF600
RRACF610
RRACF620
RRACF630
RRACF640
RRACF650
RRACF660
RRACF670
RRACF680
RRACF690
RRACF700
RRACF710
RRACF720
RRACF730
RRACF740
RRACF750
RRACF760
RRACF770
RRACF780
RRACF790
RRACFB00
RRACFB10
RRACFB20
RRACFB30
RRACFB40
RRACFB50
RRACFB60
RRACFB70
RRACFB80
RRACFB90
RRACF900
RRACF910
RRACF920
RRACF930
RRACF940
RRACF950
RRACF960
RRACF970
RRACF980
RRACF990
RRAC1000
RRAC1010
RRAC1020
RRAC1030
RRAC1040

C INTERVAL NUMBER INT. CSTORE(INT,INT) IS THE LEFT END POINT OF
C SUBINTERVAL INT. THE NEXT ARRAY IS USED INTERNALLY TO STORE THE
C ERRORS OF APPROXIMATION OCCURRING AT EACH DATA POINT DURING THE
C THE RENES ALGORITHM AND IT IS ALSO USED AS A SCRATCH STORAGE AR-
C RAY THROUGHOUT THE PROGRAM. THE LAST TWO ARRAYS IN BLANK COMMON
C (FU AND FL) ARE THE ARRAYS IN WHICH THE USER SETS THE TOLERANCE
C HE REQUIRES ABOVE AND BELOW THE CURVE AT EACH OF THE MAXIMUM
C POINTS AS DESCRIBED ABOVE. FU AND FL ARE EACH DIMENSIONED 500
C WORDS LONG.

C THE COEFFICIENTS AND SUBINTERVAL ENDPOINTS ARE PRINTED OUT AS THEY
C ARE COMPUTED. ALSO THE FUNCTION EVAL IS AVAILABLE TO THE USER TO
C EVALUATE THE APPROXIMATION AT ANY POINT WITHIN THE ENTIRE INTERVAL.

C LOGICAL LAST,DONE,ABORT
C INTEGER SMTH
C DIMENSION C(18)
C COMMON XTABLE(1000),LCTNRE,LCTNRE,DUM1(2580)
C COMMON /SCALAR/ NPLUS1,NPLUS1,NA,NXM1+NLSMTH+NRSMTH,NUMPTS,NINT
C
C NLSMTH=-1
C ERROR=.FALSE.
C DONE=.FALSE.
C ABORT=.FALSE.
C NPLUS0=N
C NPLUS1=N+1

C IN THE FIRST SUBINTERVAL THERE ARE NO INTERPOLATORY CONSTRAINTS--
C CONSEQUENTLY, WE SET NLSMTH=-1.

C NLSMTH=1-NPLUS1-2-NLSMTH-NRSMTH
C LENGTH=N+1
C NX=NPLUS1-NXM1=N-1

C WE INITIALLY TRY AS MUCH OF THE CURRENT REMAINING PORTION OF THE
C WHOLE INTERVAL AS POSSIBLE AS AN INITIATION (IN GUESS FOR EACH SUCCESSIVE
C SUBINTERVAL). LCTNRE IS THE LOCATION (IN XTABLE) OF THE
C LEFT END POINT OF THE CURRENT SUBINTERVAL. LCTNRE IS THE LOCATION OF
C THE RIGHT END POINT.

C LCTNLE=1
C LCTNHE=MAXNUM
C DO 20 INTNUM=1,60
C     NINT=INTNUM

C SUBROUTINE COMPUT FINDS THE LARGEST SUBINTERVAL OF (XTABLE(LCTNLE),
C XTABLE(LCTNHE)) WITH LEFT END POINT XTABLE(LCTNLE) SUCH THAT THE BEST
C APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL THE CONSTRAINTS. THE
C RIGHT END POINT IS BACKED OFF* TO THE LAST INFERIOR EXTREME POINT
C OF F-P TO ADD TO THE STABILITY OF THE ALGORITHM. THE LOCATION OF
C THIS RIGHT END POINT IS STORED IN LCTNRE. IF LCTNRE=MAXNUM (I.E.
C WE ARE DONE), CONTROL IS PASSED TO LINE 40.
C CAN BE FOUND, CONTROL IS PASSED TO LINE 50. IF THERE ARE FEWER THAN
C LENGTH POINTS FROM LCTNHE TO MAXNUM, LAST IS SET TO .TRUE. AND THE
C SPECIAL CASE SUBROUTINE LSINT IS CALLED.

C CALL COMPUT (C,LENGTH,MAXNUM,LAST,DONE,ABORT)
C     IF (ABORT) GO TO 50
C     IF (DONE) GO TO 40
C     IF (INTNUM.GT.1) GU TO 10
C     NLSMTH=SMTH

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NMAXPLUS1=2-NLSMTH-NRSMTH
NM1=NX-1
LNGLTHNX+1
10 IF (LAST) GO TO 30
C SUBROUTINE STORE STORES THE COEFFICIENTS FOR THIS SUBINTERVAL IN THE
C ARRAY CSORE. IT ALSO PRINTS OUT THE COEFFICIENTS AND THE ERROR OF
C APPROXIMATION ON THIS SUBINTERVAL. SUBROUTINE SETP(S,X,K) STORES THE
C VALUE OF THE POLYNOMIAL DETERMINED BY THE COEFFICIENTS IN THE ARRAY
C AND ITS FIRST K DERIVATIVES AT THE POINT X IN THE ARRAY PPRIME.
C
CALL STORE (IC,LCTNL,LCTNRE)
CALL SETP (IC,XTABLE(LCTNRE),NLSMTH)
LCTNLE=LCTNRE
LCTRE=MIN0(MAXNUM,MAXINT-LCTNL-1)
20 CONTINUE
WRITE (6,60) NINT
ERROR=.TRUE.
RETURN
30 CALL LSTINT (C,LNGTH,MAXNUM,ABORT)
IF (ABORT) GO TO 50
40 CALL STORE (IC,LCTNL,LCTNRE)
RETURN
50 WRITE (6,70)
ERROR=.TRUE.
RETURN
C
60 FORMAT (1H0,39(2H ),1H*,/2H0*,12X,37H THIS APPROXIMATION REQUIRES
1 MORE THAN 13,13H SUBINTERVALS,12X,1H*,/2H0*,28X,20H--PROGRAM ABO
2RTING--,12X,1H*,/1H0,39(2H ),1H*)  

70 FORMAT (1H0,39(2H ),1H*,/2H0*,15X,46H THE ALGORITHM CANNOT MEET T
1HE DESIRED ACCURACY,16X,1H*,/2H0*,28X,20H--PROGRAM ABORTING--,29X
2,1H*,/1H0,39(2H ),1H*)
C
END
C
SUBROUTINE COMPUT (C,LNGTH,MAXNUM,LAST,DONE,ABORT)
C THIS SUBROUTINE FINDS THE LARGEST SUBINTERVAL AND THE BEST APPROX-
C IMATION TO F ON THIS SUBINTERVAL SUCH THAT THE APPROXIMATION MEETS
C THE DESIRED ERROR TOLERANCE ON THE SUBINTERVAL.
C
INTEGER A,B
LOGICAL LAST,OK,DONE,ABORT,TOOBIG
REAL C(18)
COMMON XTABLE(1000),LCTNL,LCTNHE,CSTORE(18*60)*CDERIV(500)
COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
COMMON /CCMP/ LCTNXX(18)
C
WE ASSUME THAT WE ARE CLOSE ENOUGH TO THE TRUE LARGEST SUBINTERVAL
RIGHT END POINT WHEN WE KNOW THAT OUR APPROXIMATION TO THE TRUE RIGHT
END POINT IS WITHIN ETA OF THE TRUE END POINT.
C
DATA ETA/.08/
C
LITTLE=LCTNL+LNGLTH-1
A=U
LAST=.FALSE.
10 NUMPTS=LCTNRE-LCTNL+1
C IF THERE DOES NOT EXIST A BEST RESTRICTED RANGE APPROXIMATION ON THE

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C CURRENT SUBINTERVAL. CONTROL IS PASSED TO LINE 30.
C
C CALL RENES (CLCTNX,TOOBIG,ABORT)
C IF (ABORT) RETURN
C IF (TOOBIG) GO TO 30
C IF (LCTNRE.LT.MAXNUM) GO TO 10
C DONE=.TRUE.
C RETURN

C A IS THE CURRENT LARGEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT
C THE BEST APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL CONSTRAINTS.
C
C 20 A=LCTNRE
C IF ((XTABLE(0)=XTABLE(A)).GT.ETA).AND.(B-A.GT.1)) GO TO 40
C GO TO 50

C B IS THE CURRENT SMALLEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT
C THE BEST APPROXIMATION ON THIS SUBINTERVAL FAILS TO SATISFY THE CON-
C STRAINTS.
C
C 30 B=LCTNRE
C NEWTRY=(A+B)/2+1
C IF (NEWTRY.EQ.B) NEWTRY=NEWTRY-1
C IF (NEWTRY.LT.LITTLE) NEWTRY=LITTLE
C IF (NEWTRY.EQ.LCTNRE) GO TO 50
C LCTNRE=NEWTRY
C GO TO 10

C IF A IS STILL 0 THEN NO SUBINTERVAL WITH AT LEAST LENGTH POINTS
C WILL WORK. SO THE ALGORITHM IS TERMINATED.
C
C 50 IF (A.NE.0) GO TO 60
C ABORT=.TRUE.
C RETURN

C SINCE NEWTRY IS ALWAYS STRICTLY LESS THAN THE CURRENT B, IF NEWTRY=
C LCTNRE, AND A IS NOT STILL 0, NEWTRYA, WHICH IS A POINT WHICH SAT-
C ISFIES ALL REQUIREMENTS. WE NOW BACK THE RIGHT ENDPOINT OFF TO THE
C BEST INTERIOR EXTREME POINT OF F-P TO ADD TO THE STABILITY OF THE AL-
C GORITHM.
C
C 60 DO 70 I=1,N
C DERIV(I)=C(I)
C STORE(I,NINT)=C(I)
C 70 CONTINUE
C NDUMMY=N
C CALL DERIV (CDERIV,NDUMMY)
C I=NX
C LCTNRE=LCTNX(I)
C NEWTRY=LCTNRE
C SMALLCHAR(CDERIV,NDUMMY,NEWTRY,LCTNLE-1,OK)
C IF (OK) GO TO 100
C I=I-1
C IF (I.EQ.0) GO TO 100
C NEWTRY=LCTNX(I)
C IF (NEWTRY.LT.LENGTH) GO TO 100
C TEMP=CMPR(CDERIV,NDUMMY,NEWTRY,LCTNLE-1,OK)
C IF (.NOT.OK) GO TO 90
C LCTNPE=NEWTRY
C GO TO 100
C 90 IF (TEMP.GE.SMALL) GO TO 80
C SMALL=TEMP

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COMPU88
COMPU89
COMPU90
COMPU90
COMPU91
COMPU92
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COMPU94

      GO TO 80
100  LCTNRE=LCTNL+E(LCTNRE-1)
      IF (MAXUM-LCTNRE+1.LT.LENGTH) LAST=.TRUE.
      RETURN
C     END

      SUBROUTINE LSTINT (C,LNGTH,MAXUM,ABORT)
C
C THIS SUBROUTINE HANDLES THE SPECIAL CASE OF FINDING A SUBINTERVAL
C AND A BEST APPROXIMATION ON THAT SUBINTERVAL WHEN THERE ARE TOO
C FEW REMAINING POINTS FOR COMPUT TO WORK.
C
C     INTEGER OLDLE,OLDRE
C     LOGICAL TOOBIG,ABORT
C     REAL C(18)
C     COMMON X(1000),LCTNL,E(LCTNRE),CSTORE(18,60)
C     COMMON /SCALAR/NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
C     COMMON /COMP/LCTNX(18)

      DO 10 OLDLE=1,NPLUS1
10    CSTORE(OLDLE,NINT)=C(OLDLE)
      OLDLE=LCTNL
      OLDRE=LCTNL
      LCTNRE=MAXUM
      LCTNL=NINT*(MAXUM-LNGTH)+1
      (MAXUM-OLDLE+1)/2)-1
20    LCTNL=E(LCTNL)
      IF (MAXUM-LCTNL+1.LT.LENGTH) GO TO 40
      CALL SETP (CSTORE(1,NINT),X(LCTNL),NLSMTH,
      NUMPTS=E(LCTNL-E(LCTNL)+1)
      CALL RENES (C,LCTNX,TOOBIG,ABORT)
      IF (TOOBIG) RETURN
      IF (TOOBIG) GO TO 20
      CALL STORE (CSTORE(1,NINT),OLDLE+LCTNL)
      NINT=NINT+
      DO 30 OLDLE=1,NPLUS1
30    CSTORE(OLDLE,NINT)=C(OLDLE)
      RETURN
40    ABORT=.TRUE.
      RETURN
C     END

      SUBROUTINE STORE (C,LCTNL,LCTNRE)
C
C THIS SUBROUTINE OUTPUTS THE COEFFICIENTS AND ENDPOINTS OF THE
C CURRENT APPROXIMATION AND SUBINTERVAL. APPROPRIATE INFORMATION
C IS STORED IN THE ARRAY CSTORE TO ALLOW THE ENTIRE PIECEWISE POLY-
C NOMIAL APPROXIMATION TO BE EASILY EVALUATED AT ANY POINT BY THE
C FUNCTION EVAL.
C
      DIMENSION C(18)
      COMMON XTABLE(500),FTABLE(502),CSTORE(18,60),DUM1(500),
      COMMON /SCALAR/NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
      C
      NUMPTS=E(LCTNRE-E(LCTNL)+1)
      WRITE (6,30) NINT,XTABLE(LCTNL),XTABLE(LCTNRE),NUMPTS
      30   (1,I,C(I),I=1,N)
      EPR=0.0
      STORE10
      STORE20
      STORE30
      STORE40
      STORE50
      STORE60
      STORE70
      STORE80
      STORE90
      STORE100
      STORE110
      STORE120
      STORE130
      STORE140
      STORE150
      STORE160

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DO 10 I=LCTNLE,LCTNRE
  TEMP=ABS(FTABLE(I)-HORNER(C,XTABLE(I),N))
  IF (TEMP.GT.ERR) ERR=TEMP
10  CONTINUE
  WRITE (6*50) ERR
  DO 20 I=1,N
    CSTORE(I,NINT)=C(I)
    CSTORE(NPLUSI,NINT)=XTABLE(LCTNLE)
    RETURN
C   30 FORMAT (/,'5X,
C   1* 12H AND ENDS AT,E23.16*2X,
C   8HCONTAINS,14* 8H POINTS,'/,9H TH
C   2E COEF. 51MFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE,/')
C   40 FORMAT ((10X, 2HC('12* 3H'),E24.*16))
C   50 FORMAT (/,* 47H THE ERROR OF APPROXIMATION IN THIS INTERVAL IS,E24*.
C   116. 1H*)
C   END

SUBROUTINE DERIV (C,N)
C
C THIS SUBROUTINE REPLACES THE COEFFICIENTS OF A POLYNOMIAL IN STAND-
C ARD FORM WITH THE COEFFICIENTS OF THIS POLYNOMIAL'S DERIVATIVE.
C THE NUMBER OF COEFFICIENTS, N, IS DECREMENTED.
C
C DIMENSION C(N)
C
C N=N-1
C DO 10 I=1,N
C   10 C(I)=FLOAT(I)*C(I+1)
C   RETURN
C   END

SUBROUTINE SETP (C,X,SMT)
C
C THIS SUBROUTINE APPROPRIATELY STORES IN THE ARRAY PPRIME THE VAL-
C UES WHICH MUST BE INTERPOLATED TO GIVE THE PIECEWISE POLYNOMIAL THE
C DESIRED SMOOTHNESS.
C
C DIMENSION C(18)
COMMON /COMP/ CSTORE(18)
COMMON /SCALAR/ N,NPLUSI,NX,NXM,NLSMTH,NRSMTH,NUMPTS,NINT
COMMON /ODIF/ PPRIME(5),DUM1(36)
INTEGER SMTH
DO 10 I=1,N
  10 CSTORE(I)=C(I)
  NDUMMY=N
  1=0
  20 IF (I.GT.SMTH) RETURN
    IF (I.EQ.0) GO TO 30
    CALL DERIV (CSTORE,NDUMMY)
    PPRIME(I+1)=HORNER(CSTORE,X,NDUMMY)
    30 I=I+1
    GO TO 20
C   END

FUNCTION CMPR(C,N,NEWTRY,OK)

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      C THIS SUBROUTINE COMPARES THE FIRST DERIVATIVE OF THE CURRENT PIECE OF
      C THE PIECEWISE POLYNOMIAL APPROXIMATION EVALUATED AT XTABLE(NEWTRY)
      C WITH THE FIRST DERIVATIVE OF THE QUADRATIC INTERPOLATION OF F. CEN-
      C TERED AROUND XTABLE(NEWTRY). EVALUATED AT XTABLE(NEWTRY). IF THESE
      C TWO DIFFER IN ABSOLUTE VALUE BY LESS THAN TOLER (EITHER ABSOLUTELY OR
      C RELATIVELY), WE SET OK TO .TRUE. AND WE ACCEPT XTABLE(NEWTRY) AS A
      C REASONABLE SUBINTERVAL RIGHT ENDPOINT. NOTE THAT THE USER MAY EASILY
      C CHANGE TOLER BY MEANS OF THE FOLLOWING DATA STATEMENT.

      C LOGICAL OK
      COMMON XTABLE(500),FTABLE(500),DUM1(1582)
      DIMENSION C(18)
      DATA TOLER/.01/

      C OK=.FALSE.
      A=(FTABLE(NEWTRY)-FTABLE(NEWTRY-1))/(XTABLE(NEWTRY)-XTABLE(NEWTRY-
      1))
      B=(FTABLE(NEWTRY+1)-FTABLE(NEWTRY))/(XTABLE(NEWTRY+1)-XTABLE(NEWTRY-
      1))
      D=(B-A)/(XTABLE(NEWTRY)-XTABLE(NEWTRY-1))
      A=A*D*(XTABLE(NEWTRY)-XTABLE(NEWTRY-1))
      B=HORNER(XTABLE(NEWTRY),A)
      CMPRSARS(A,B)
      IF (CMPR(A,B)) UK=.TRUE.
      A=ABS(A)
      IF (A.LT..01) RETURN
      IF (CMPR/A.LT.TOLER) OK=.TRUE.
      RETURN

      C
      END

      C
      SUBROUTINE REMES (C,LCTNX,TOOBIG,ABORT)
      C THIS IS THE DRIVING PROGRAM FOR THE COMPUTATION OF THE BEST
      C RESTRICTED RANGE UNIFORM POLYNOMIAL APPROXIMATION TO F(X) (VALUES
      C ARE STORED IN XTABLE AND FTABLE) OF DEGREE LESS THAN OR EQUAL TO N-1
      C ON THE SUBINTERVAL [XTABLE(LCTNX),XTABLE(LCTNX)]. SEE THE PAPER BY
      C B. CHALMERS FOR ADDITIONAL INFORMATION ON THIS ALGORITHM.

      C
      DIMENSION XTPTS(18), C(18), SGNHXI(18), LCTNZ(18)
      COMMON XTABLE(500),FTABLE(500),LCTNL,DUMMY(1081),ERRR(500),FU(50
      10)*FL(500)
      COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NHSMTH,NUMGHD,NINT
      COMMON /DOIT/ DUM1(23),D(18)
      LOGICAL STOP,TOOBIG,ABORT
      INTEGER FRSTMI,START

      C EPS IS A MACHINE CONSTANT--SET EPS TO (APPROXIMATELY) THE SMALLEST
      C VALUE SUCH THAT EPS + 1.0 IS GREATER THAN 1.0.

      C DATA ITERMX,EPS/30,1.0E-10/
      C FIRST WE INITIALIZE VARIOUS ARRAYS AND VALUES.

      C
      C TOOBIG=.FALSE.
      FRSTMI=LCTNL-1
      SGNRXI(1)=1.0
      DO 10 I=2,NX
      10 SGNRXI(I)=SGNRXI(I-1)
      NFPTSD=NUMGHD-2
      REMES 10
      REMES 20
      REMES 30
      REMES 40
      REMES 50
      REMES 60
      REMES 70
      REMES 80
      REMES 90
      REMES100
      REMES110
      REMES120
      REMES130
      REMES140
      REMES150
      REMES160
      REMES170
      REMES180
      REMES190
      REMES200
      REMES210
      REMES220
      REMES230
      REMES240
      REMES250
      REMES260
      REMES270
      REMES280
      REMES290

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REMES300
REMES310
REMES320
REMES330
REMES340
REMES350
REMES360
REMES370
REMES380
REMES390
REMES400
REMES410
REMES420
REMES430
REMES440
REMES450
REMES460
REMES470
REMES480
REMES490
REMES500
REMES510
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REMES660
REMES670
REMES680
REMES690
REMES700
REMES710
REMES720
REMES730
REMES740
REMES750
REMES760
REMES770
REMES780
REMES790
REMES800
REMES810
REMES820
REMES830

START=2
ERROR(1)=0.0
IF (NLNSMTH.GE.0.0) GO TO 20
NFPTS=NFPTS+1
START=1

20 IF (NLSMTH.LT.0) NFPTS=NFPTS+1
    DELTA=FLOAT(NFPTS-1)/FLOAT(NX-1)
    DO 30 I=1,NX
        LCTNX(I)=START+I*IX*(FLAT(I-1)*DELTA+0.5)
        J=FPSTM1+LCTNX(I)
        XTPS(I)=XTABLE(J)
        D(I)=FTABLE(J)
    30 CONTINUE

C NOW WE BEGIN ITERATING. CONVERGENCE OCCURS WHEN TWO CONSECUTIVE
C REFERENCE SETS (DETERMINED BY SOLVE) ARE THE SAME.
C

DO 70 ITER=1,ITERMAX
    CALL DIVIDF(C,LCTNX,SGNRXI,ABORT)
    IF (ABORT) RETURN
    DO 40 I=STAR+NUMGRO
        ERROR(I)=FTABLE(I+FPSTM1)-BPPOLY(XTABLE(I+FPSTM1)+C*N)
        IF (ABS(C(NPLUS1)).LE.EPS) GO TO 60
        DO 50 I=1,NX
            IF (SGNRXI(I).NE.0.0) SGNRXI(I)=SIGN(1.0)*ERROR(LCTNX(I))
            IF (SGNRXI(I).EQ.0.0) SGNRXI(I)=FLOAT(LCTNZ(I))
            IF (I.EQ.1) GU TO 50
            IF (SGNRXI(I)*SGNRXI(I-1).GE.0.0) GO TO 80
    50 CONTINUE
    60 CALL ZEROFO (LCTNX*LCTNZ*SGNRXI*ERROR)
    CALL SOLVE (XTPS,LCTNX,LCTNZ,SGNRXI,ABS(C(NPLUS1)),STOP,TORBIG
    ) 1
    IF (.NOT.STOP) GO TO 70
    IF (.NOT.TORBIG) CALL TRANS (C*N)
    RETURN
    70 CONTINUE

C WE PRINT OUT ERROR MESSAGES IF SOMETHING GOES WRONG.
C
    WRITE (6*100) 1 TERM
    GO TO 90
    80 WRITE (6*110) 1 TER
    GO ABORT=.TRUE.
    RETURN

C 100 FORMAT (1H0,39(2H0),1H0*,'2H0*1IX*40THE REMES ALGORITHM HAS NOT
1 CONVERGED IN,13*12H ITERATIONS,1IX*1H*,'2H0*1IX,36HPROGRAM ABO
2RTED IN SUBROUTINE REMES,'20X,1H*,/1H0*39(2H0),1H*)
110 FORMAT (1H0,39(2H0),1H0*,'2H0*8X,12HIN ITERATION,13*47H OF REMES
1, NO ALTERNATION OF SIGN OCCURS AT THE,7X,1H*,/2H0*6X,57H EXTREME
2 POINTS. THE PROGRAM ABORTED IN SUBROUTINE FEMES.*12X,1H*,/1H0*3
39(2H0),1H*)
C
END

SUBROUTINE DIVIDF (C,LCTNX,SGNRXI,ABORT)

C THIS SUBROUTINE MAKES USE OF A DIVIDED DIFFERENCE SCHEME FOR SOLVING
C THE VAN DER MONDE-LINEAR SYSTEM INHEPENT IN THE REMES ALGORITHM.
C THE ADVANTAGES OF USING THIS SPECIAL PURPOSE LINEAR SYSTEM SOLVER
C ARE--
```

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```

C THIS ROUTINE REQUIRES ON THE ORDER OF N**2 OPERATIONS AS COMPARED
C TO GAUSSIAN ELIMINATION WHICH REQUIRES ON THE ORDER OF N**3 OPER-
C A TIONS.
C
C THIS ROUTINE REQUIRES ON THE ORDER OF N STORAGE LOCATIONS AS COM-
C PARED TO GAUSSIAN ELIMINATION WHICH REQUIRES ON THE ORDER OF N**2.
C
C SEE THE FORTHCOMING PAPER BY J. A. HULL, S. F. MCCORMICK, AND G. D.
C TAYLOR FOR A COMPLETE DESCRIPTION OF THIS ALGORITHM.
C
C COMMON XTABLE(500),FTABLE(500),LCTNLE,LCTNRE,CSTORE(18,60),ERROR(5
C 100)
C     COMMON /DDIFF/ FPRIME(5),X(18),D(18)
C     COMMON /SCALAR/ N,NPLUS1,N,XM1,NLSMTH,NRSMTH,NUMPTS,NINT
C     DIMENSION LCTN(X(18)), C(18), SGNXI(18)
C     INTEGER FSTTM1
C     LOGICAL ABORT
C
C FIRST WE INITIALIZE SEVERAL VARIABLES.
C
C FRSTM1=LCTNLE-1
C     IF (NRSMTH.GE.0) SGNXI(NPLUS1)=0.0
C     IF (NRSMTH.LT.0) SGNXI(NPLUS1)=SGNXI(NX)
C
C SET UP THE VECTOR X AND THE FIRST ROW OF THE DIVIDED DIFFERENCE TAB-
C LE, USING THE COEFFICIENT VECTOR C FOR TEMPORARY STORAGE.
C
C I=0
C 10 IF (I.GT.NLSMTH) GO TO 20
C     I=I+1
C     X(I)=XTABLE(LCTNLE)
C     C(I)=FPRIME(I)
C     GO TO 10
C 20 J=0
C 30 IF (J.GE.NX) GO TO 40
C     I=I+1
C     J=J+1
C     X(I)=XTABLE(FRSTM1+LCTNX(J))
C     C(I)=D(J)
C     GO TO 30
C 40 I=I+1
C     X(I)=XTABLE(LCTNRE)
C     C(I)=FPRIME(NLSMTH+2)
C     GO TO 40
C 50 CONTINUE
C
C WE NOW COMPUTE THE NEEDED DIVIDED DIFFERENCES.
C
C FAC=1.0
C 60 DO 100 J=2,N
C     JP1=J+1
C     JM1=J-1
C     FAC=FAC*FLOAT(JM1)
C     TE:MP2=C(JM1)
C     DO 90 T=J,N
C         IF ((X(I)-NE.X(I-JM1)) GO TO 70
C         IF (I.GT.NLSMTH+1) GO TO 60
C         IF (J.GT.NPLUS1-NX) GO TO 220
C             TEMP1=PPrime(J/FAC
C             GO TO 80
C
C 100
C
C 200
C 300
C 400
C 500
C 600
C 700
C 800
C 900
C 1000
C 1100
C 1200
C 1300
C 1400
C 1500
C 1600
C 1700
C 1800
C 1900
C 2000
C 2100
C 2200
C 2300
C 2400
C 2500
C 2600
C 2700
C 2800
C 2900
C 3000
C 3100
C 3200
C 3300
C 3400
C 3500
C 3600
C 3700
C 3800
C 3900
C 4000
C 4100
C 4200
C 4300
C 4400
C 4500
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C 4900
C 5000
C 5100
C 5200
C 5300
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C 6900
C 7000
C 7100
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C 7500
C 7600
C 7700
C 7800
C 7900
C 8000
C 8100
C 8200
C 8300
C 8400
C 8500
C 8600
C 8700
C 8800
C 8900
C 9000
C 9100
C 9200
C 9300
C 9400
C 9500
C 9600
C 9700
C 9800
C 9900
C 10000
C 10100
C 10200
C 10300
C 10400
C 10500
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C 14900
C 15000
C 15100
C 15200
C 15300
C 15400
C 15500
C 15600
C 15700
C 15800
C 15900
C 16000
C 16100
C 16200
C 16300
C 16400
C 16500
C 16600
C 16700
C 16800

```

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```

60   IF (NLSMTH+JPI .GT. NPLUS1-N) GO TO 220
61   TEMP1=PPRIME(NLSMTH+JPI)/FAC
62   TEMP1=(C(I))-C(I-1))/(X(I)-X(I-JM))
63   C(I-1)=TEMP2
64   TEMP2=TEMP1
65   CONTINUE
66   C(N)=TEMP2
67   100 CONTINUE

C L**(-1) F HAS NOW BEEN TEMPORARILY STORED IN THE COEFFICIENT ARRAY C.
C WE NOW COMPUTE L**(-1) C. WE WILL COMPUTE THE DIVIDED DIFFERENCES
C IN THE TEMPORARY STORAGE ARRAY J. FIRST WE SET UP THE FIRST COLUMN
C OF THE DIVIDED DIFFERENCE TABLE.

C
C I=0
110 IF (I.GT.NLSMTH) GO TO 120
111 I=I+1
112 D(I)=0.0
113 GO TO 110
120 J=0
130 IF (J.GE.NX) GO TO 140
131 I=I+1
132 J=J+1
133 D(I)=SGNRXI(J)
134 GO TO 130
140 IF (I.GE.N) GO TO 150
141 I=I+1
142 D(I)=0.0
143 GO TO 140
150 CONTINUE

C WE NOW COMPUTE THE NEEDED DIVIDED DIFFERENCES.
C
C DO 190 J=2,N
C     TEMP2=D(J-1)
C     DO 180 I=J,N
C         IF (X(I).NE.X(I-J+1)) GO TO 160
C         TEMP1=0.0
C         GO TO 170
C 160  TEMP1=(D(I)-D(I-1))/(X(I)-X(I-J+1))
C 170  D(I-1)=TEMP2
C     TEMP2=TEMP1
C 180  CONTINUE
C     D(N)=TEMP2
C 190  CONTINUE

C WE NOW COMPUTE W=(F(N+1)-W(TRANSPOSE)*B1)/(0.0-W(TRANSPOSE)*B2)
C =C(N+1)=(UNIFORM ERROR)
C FIRST WE COMPUTE THE TWO DOT PRODUCTS SIMULTANEOUSLY.
C
C W=1.0
C B1=0.0
C B2=0.0
C DO 200 I=1,N
C     B1=B1+C(I)*W
C     B2=B2+D(I)*W
C 200  W=W*(X(NPLUS1)-X(I))
C
C NOW WE COMPUTE M
C
C C(NPLUS1)=(C(NPLUS1)-B1)/(SGNRXI(NPLUS1)-B2)
C
C DIV1690
C DIV1700
C DIV1710
C DIV1720
C DIV1730
C DIV1740
C DIV1750
C DIV1760
C DIV1770
C DIV1780
C DIV1790
C DIV1800
C DIV1810
C DIV1820
C DIV1830
C DIV1840
C DIV1850
C DIV1860
C DIV1870
C DIV1880
C DIV1890
C DIV1900
C DIV1910
C DIV1920
C DIV1930
C DIV1940
C DIV1950
C DIV1960
C DIV1970
C DIV1980
C DIV1990
C DIV2000
C DIV2010
C DIV2020
C DIV2030
C DIV2040
C DIV2050
C DIV2060
C DIV2070
C DIV2080
C DIV2090
C DIV2100
C DIV2110
C DIV2120
C DIV2130
C DIV2140
C DIV2150
C DIV2160
C DIV2170
C DIV2180
C DIV2190
C DIV2200

```

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```

C FINALLY, WE COMPUTE THE COEFFICIENTS C(I).
C
DO 210 I=1,N
  C(I)=C(I)-C(INPLUS)*D(I)
210 CONTINUE
RETURN
220 ABORT=.TRUE.
  WRITE (6,230)
RETURN

C 230 FORMAT (1H0,39(2H   ),1H0*,11X,54H SUBROUTINE DIVUF HAS FAIL
1D--PROBABLY DUE TO AN INPUT 12X 1H*./2H0*,11X 58HERRR (TO DIVUF
2)--NOT ENOUGH ELEMENTS IN THE ARRAY APRIME,8X,1H*./2H0*,11X,56HOR
3 TWO IDENTICAL POINTS IN THE ARRAY X. PROGRAM ABORTED,10X 1H*./2
4H0*,11X,21HIN SUBROUTINE DIVUF.,45X,1H*./1H0,39(2H   ),1H*)
C
END

SUBROUTINE ZEROFD (LCTNX,LCTNZ,SGNRXI,ERROR)
C
C THIS SUBROUTINE LOCATES THE (APPROXIMATE) ZEROS BETWEEN CONSECUTIVE
C POINTS OF THE CURRENT REFERENCE SET. THE LOCATIONS OF THESE POINTS
C IN THE ARRAY XTABLE ARE STORED IN LCTNZ.
C INTERVAL ARE STORED IN LCTNZ.

COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMGRD,NINT
DIMENSION LCTNX(18), LCTNZ(18), SGNRXI(18), ERROR(300)

C
LCTNZ(1)=MIN(2,2+NLSMTH)
LCTNZ(1X+1)=MAX(0,NUMGRD-1-NRSMTH)
DO 30 I=2,NX
  LTNIM1=LCTNX(I-1)
  NUMPTS=LCTNX(I)-LTNIM1
  DO 10 J=1,NUMPTS
    NEWTRY=LTNIM1+J
    IF (ERROR(LTNIM1)+ERROR(NEWTRY)*LE.C*0) GO TO 20
10  CONTINUE
20  LCTNZ(I)=NEWTRY
30  CONTINUE
RETURN
C
END

SUBROUTINE SOLVE (X,LCTNX,LCTNZ,SGNRXI,E,STOP,TOOBIG)
C
C THIS SUBROUTINE PERFORMS THE MULTIPLE EXCHANGE OF THE REFERENCE
C SET REQUIRED AT EACH ITERATION OF THE REMES ALGORITHM.
C
COMMON XTABLE(500),FTABLE(500),LCTNL,DUMMY(1061),ERROR(500),FU(50
10),FL(500)
COMMON /DOIF/ DUM1(23),D(18)
COMMON /SCALAR/ N,NPLUS1,NX,NXM1,DUM(4)
DIMENSION X(18), LCNX(18), LCTNZ(18), SGNRXI(18)
LOGICAL STOP,TOOBIG
INTEGER FIRST1,KTENU

C EPS IS A MACHINE CONSTANT--SET EPS TO ROUGHLY THE SMALLEST NUMBER
C SUCH THAT 1.0 + EPS .GT. 1.0.
C

```

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```
DATA EPS/1.0E-9/
```

```
SOLVE170
```

```
STOP=.TRUE.
```

```
FRSTM1=LCTNX-1
```

```
C WE FIRST COMPUTE THE LOCATIONS OF THE NEW SET OF EXTREME POINTS.  
C STORING THEM IN THE VECTOR LCTNX. WE BEGIN BY CHOOSING AS THE 1TH  
C ELEMENT OF LCTNX THE LOCATION OF THE GRIDPOINT IN THE SUBINTERVAL  
C BETWEEN THE ITH AND (I+1)ST ZERO WHICH RESULTS IN THE LARGEST ERROR  
C OF THE SAME SIGN AS THE PREVIOUS 1TH EXTREME POINT (THEREBY GUARAN-  
C EETING ALTERNATION). AT THE SAME TIME WE SEARCH FOR THE GRIDPOINT  
C WHICH RESULTS IN THE LARGEST (ABSOLUTE) ERROR, STORING ITS LOCATION  
C (IN LNBBST) AND THE NUMBER OF THE SUBINTERVAL IN WHICH IT OCCURS (IN  
C INBGST).
```

```
BIGER=-1.0E30
```

```
BIGEST=-1.0E30
```

```
DO 70 INTNUM=1,NX
```

```
BIG=-1.0E30
```

```
LFTEND=LCTNZ(INTNUM+1)
```

```
RTEND=LCTNZ(INTNUM)
```

```
SIGN=SGNRX(INTNUM)
```

```
DO 60 NEWLOC=LFTEND,RTEND
```

```
SANE1=SIGN*ERROR(NEWLOC)-E
```

```
UPP1=-SIGN*ERROR(NEWLOC)-E
```

```
IF (SIGNLT.0.0) GO TO 10
```

```
SAME2=ERROR(NEWLOC)-FL(FRSTM1)+NEWLOC
```

```
OPP2=-ERROR(NEWLOC)-FL(FRSTM1)+NEWLOC
```

```
GO TO 20
```

```
SAME2=ERROR(NEWLOC)-FL(FRSTM1)+NEWLOC
```

```
OPP2=ERROR(NEWLOC)-FL(FRSTM1)+NEWLOC
```

```
IF (SAME1.LE.BIG) GO TO 30
```

```
BIG=SAME1
```

```
LCTNX(INTNUM)=NEWLOC
```

```
LCINZ(INTNUM)=0
```

```
IF (SAME2.LE.BIG) GO TO 40
```

```
BIG=SAME2
```

```
LCTNX(INTNUM)=NEWLOC
```

```
LCINZ(INTNUM)=IFIX(SGN)
```

```
IF (BIGGER.LT.BIG) BIGER=BIG
```

```
IF (BIGGER.LT.BIG) BIGEST=BIG
```

```
IF (OPP1.LE.BIGEST) GO TO 50
```

```
BIGEST=OPP1
```

```
INBGST=INTNUM
```

```
LNBBST=NEWLOC
```

```
KIND=0
```

```
IF (UPP2.LE.BIGEST) GO TO 60
```

```
BIGEST=OPP2
```

```
INBGST=INTNUM
```

```
LNBBST=NEWLOC
```

```
KIND=-IFIX(SGN)
```

```
CONTINUE
```

```
70 IF (BIGEST.LT.EPS) RETURN
```

```
IF (ABS(BIGGER-BIGEST).LT.EPS) GO TO 120
```

```
C AT THIS POINT IT IS STILL NECESSARY TO INSERT THE LOCATION OF THE  
C GRIDPOINT RESULTING IN THE LARGEST ERROR INTO LCTNX. THERE ARE THREE  
C CASES. EACH OF WHICH IS HANDLED SEPARATELY--ALTERNATION IS PRESERVED  
C AT THE GRIDPOINTS.
```

```
YBIGST=XTABLE(FRSTM1+LNBBST)
```

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```

YIBIG=XTABLE(LCTNX(INBGST)+FRSTM1)
IF ((INBGST.EQ.1).AND.(YBIG.GT.YIBIG)) GO TO 80
IF ((INBGST.EQ.NX).AND.(YBIGST.GT.YIBIG)) GO To 100
IF (YBIGST.LT.YIBIG) NEWINT=INBGST-1
IF (YBIGST.GT.YIBIG) NEWINT=INBGST+1
LCTNZ(NEWINT)=LNBGST
LCTNZ(NEWINT)=KIND
60 TO 120
80 DO 90 I=2,NX
      J=NX-1+2
      LCTNX(I)=LCTNX(J-1)
      LCTNZ(I)=LCTNZ(J-1)
      SGNRXI(I)=SGNRXI(J-1)
90 CONTINUE
      LCTNX(I)=LNBGST
      LCTNZ(I)=KIND
      IF (KIND.EQ.0) SGNRXI(I)=-SGNRXI(I)
      GO TO 120
100 DO 110 J=1,NX
      LCTNX(J)=LCTNX(J+1)
      LCTNZ(J)=LCTNZ(J+1)
      SGNRXI(J)=SGNRXI(J+1)
110 CONTINUE
      LCTNX(NX)=LNBGST
      LCTNZ(NX)=KIND
      IF (KIND.EQ.0) SGNRXI(NX)=-SGNRXI(NX)
C NOW THAT LCTNX IS ACCEPTABLE, WE CHECK FOR CONVERGENCE OF THE ALGORITHM.
C IMM. STORING THE EXTREME POINTS IF THE CONVERGENCE CRITERION IS NOT
C MET.
C
120 DO 130 I=1,NX
      IF (LCTNZ(I).EQ.0) GO To 140
130 CONTINUE
      TOOBIG=.TRUE.
      RETURN
140 DO 170 I=1,NX
      NEWLOC=FRSTM1+LCTNX(I)
      IF (LCTNZ(I).NE.0) GO To 150
      D(I)=FTABLE(NEWLOC)
      GO To 160
150 IF (LCTNZ(I).EQ.1) D(I)=FTABLE(NEWLOC)-FL(NEWLOC)
      IF (LCTNZ(I).EQ.-1) D(I)=FTABLE(NEWLOC)+FU(NEWLOC)
      SGNRXI(I)=0.0
      TEMP=XTABLE(NEWLOC)
      IF (ABS(TEMP-X(I)).LE.EPS) GO To 170
      X(I)=TEMP
      STOP=.FALSE.
170 CONTINUE
      RETURN
C     END
C
FUNCTION APOLY(XX,C,N)
C THIS FUNCTION IS USED TO EVALUATE (BY THE APPROPRIATE ADAPTATION OF
C HORNERS METHOD) THE POLYNOMIAL
C
C C(1) + C(2)*(XX-X(1)) + C(3)*(XX-X(2)) + . . . + (XX-X(N-1))
C C(N)*(XX-X(1)) * (XX-X(2)) * . . . * (XX-X(N-1))
C

```

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```

DIMENSION C(18)
COMMON /DODIF/ DUMMY(5),X(18),DUM(18)
C
NM1=N-1
BPOLY=C(N)
DO 10 I=1,NM1
J=N-I
BPOLY=C(J)*(X-X(J))*BPOLY
10 CONTINUE
RETURN
C
END

SUBROUTINE TRANS (C,N)
C THIS SUBROUTINE TRANSFORMS A POLYNOMIAL WRITTEN IN THE FORM
C
C (1) + C(2)*(X-X(1)) + C(3)*(X-X(1))*(X-X(2)) + . . .
C   * C(N)*(X-X(1))*(X-X(2))* . . . *(X-X(N-1))
C TO A POLYNOMIAL WRITTEN IN TERMS OF POWERS OF X. THE X(I)-S ARE
C SUPPLIED BY SUBROUTINE DIVIF.
C
DIMENSION C(18)
COMMON /DODIF/ DUMMY(5),X(18),DUM(18)
C
NM1=N-1
DO 20 J=1,NM1
K=N-J
DO 10 I=K,NM1
C(I)=C(I)-X(K)*C(I+1)
10 CONTINUE
20 CONTINUE
RETURN
C
END

FUNCTION EVAL(X)
C THIS FUNCTION EVALUATES THE PIECEWISE POLYNOMIAL APPROXIMATION AT
C ANY POINT IN THE ENTIRE INTERVAL.
C
COMMON DUMMY(1002),CSTORE(18,60),DUM(500)
COMMON /SCALAR/ NPLUS1,DUM2(5),NINT
IF (NINT.LT.2) GO TO 20
DO 10 I=2,NINT
ISTORE=I-1
IF (X.LF.CSTORE(NPLUS1,I)) GO TO 30
10 CONTINUE
ISTORE=NINT
GO TO 30
20 ISTOFE=1
30 EVAL=HORNER(CSTORE(1,ISTOFE)*X,N)
RETURN
C
END

FUNCTION HORNER(C,X,N)
C
HORNER10
HORNER20

```

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C THIS FUNCTION EVALUATES A POLYNOMIAL IN STANDARD FORM BY HORNER'S
C METHOD.

```
C
C      DIMENSION C(N)
C      HORNER=C(1)
C      I=1
10    IF (I.LT.2) RETURN
      HORNER=HORNER*C(I-1)
      I=I-1
      GO TO 10
C      END
```

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RESTRICTED RANGE ADAPTIVE CURVE FITTING PROGRAM : SAMPLE RUN
 (ALGORITHMICALLY DEFINED RESTRAINING CURVES)

INPUT :

1				(THIS DENOTES RESTRAINTS OPTION)
6	2	4.00	.175	(N, SMTH, MAXTOL, MINTOL)
				(XTABLE, FTABLE)
3.0		0.0		
5.0		1.3		
7.0		3.4		
11.0		5.2		
13.0		6.0		
15.0		14.4		
17.5		21.4		
20.0		27.4		
22.5		50.9		
25.0		49.3		
27.5		47.5		
30.0		51.5		
35.0		36.5		
40.0		27.9		
50.0		9.4		
60.0		4.2		

TO EMPLOY THE USER DEFINED
 RESTRAINING CURVES OPTION, THE
 FIRST DATA CARD SHOULD BE 0,
 AND THE UPPER AND LOWER TOLER-
 ANCES TO BE ALLOWED AT EACH
 DATA POINT SHOULD BE ON THE
 RESPECTIVE DATA CARDS.

EX:

27.5	47.5	1.0	4.0
		(U)	(L)

OUTPUT :

INTERVAL NUMBER 1 WHICH BEGINS AT .30000000000000E+01
 AND ENDS AT .11000000000000E+02 CONTAINS 41 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .1497565266967138E+02
 C(2) = -.1144565861352237E+02
 C(3) = .3049103763268548E+01
 C(4) = -.3346122135351450E+00
 C(5) = .1592800176610654E-01
 C(6) = -.2534785932326346E-03

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .3251703402472117E+00.

INTERVAL NUMBER 2 WHICH BEGINS AT .11000000000000E+02
 AND ENDS AT .15000000000000E+02 CONTAINS 24 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .8953993229386797E+03
 C(2) = -.3853784676856376E+03
 C(3) = .6639335801960442E+02
 C(4) = -.5682948501274041E+01
 C(5) = .2409284901711972E+00
 C(6) = -.4025042180238581E-02

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .1207492591612606E+01.

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INTERVAL NUMBER 3 WHICH BEGINS AT .150000000000000E+02
 AND ENDS AT .200000000000000E+02 CONTAINS 29 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned} C(1) &= .2080819121698872E+05 \\ C(2) &= -.6119991900236899E+04 \\ C(3) &= .7147141380302528E+03 \\ C(4) &= -.4142494450662980E+02 \\ C(5) &= .1192134278058383E+01 \\ C(6) &= -.1362678361482650E-01 \end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2829293208918557E+01.

INTERVAL NUMBER 4 WHICH BEGINS AT .200000000000000E+02
 AND ENDS AT .2359270706355915E+02 CONTAINS 28 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned} C(1) &= -.2671258659287486E+06 \\ C(2) &= .6180344279850274E+05 \\ C(3) &= -.5704535104277922E+04 \\ C(4) &= .2625284927906778E+03 \\ C(5) &= -.6022618197926448E+01 \\ C(6) &= .5509132822059026E-01 \end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .3398666798696013E+01.

INTERVAL NUMBER 5 WHICH BEGINS AT .2359270706355915E+02
 AND ENDS AT .2738518411304983E+02 CONTAINS 21 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned} C(1) &= -.1013104278693695E+07 \\ C(2) &= .2002989828887461E+06 \\ C(3) &= -.1582334382597386E+05 \\ C(4) &= .6243710376956733E+03 \\ C(5) &= -.1230580964377970E+02 \\ C(6) &= .9691424185808195E-01 \end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .7623136251345386E+00.

INTERVAL NUMBER 6 WHICH BEGINS AT .2738518411304983E+02
 AND ENDS AT .3343698511741786E+02 CONTAINS 37 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned} C(1) &= .2974023810520601E+06 \\ C(2) &= -.4737982327455143E+05 \\ C(3) &= .3008544262538955E+04 \\ C(4) &= -.9516814694657342E+02 \\ C(5) &= .1499809050599829E+01 \\ C(6) &= -.9421877586332617E-02 \end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .1270142945357293E+01.

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INTERVAL NUMBER 7 WHICH BEGINS AT .3343698511741786E+02
AND ENDS AT .4085087038553866E+02 CONTAINS 39 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned}C(1) &= .6567620303936116E+05 \\C(2) &= -.8417321059978451E+04 \\C(3) &= .4305390572534816E+03 \\C(4) &= -.1097600576167463E+02 \\C(5) &= .1394356985419112E+00 \\C(6) &= -.7061442077258562E-03\end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .1270142944891631E+01.

INTERVAL NUMBER 8 WHICH BEGINS AT .4085087038553866E+02
AND ENDS AT .6000000000000000E+02 CONTAINS 95 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

$$\begin{aligned}C(1) &= .1984768817575497E+05 \\C(2) &= -.2082281676169310E+04 \\C(3) &= .8723916835701220E+02 \\C(4) &= -.1819359280069307E+01 \\C(5) &= .1886185858999134E-01 \\C(6) &= -.7772177593868418E-04\end{aligned}$$

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .7764477640884024E+00.

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